

GMK LATIN-HIRAGANA REQUEST FOR CHANGES

Current problems

GMK keycap sets with Hiragana + Latin legends have visual inconsistencies with the rest of the GMK sublegends family, as a different typeface has been used to produce both the alphanumerics and glyphs.

The visual inconsistencies of the current Hiragana + Latin legends will be more evident with the release of the Katakana sublegends family introduced by Biip with GMK Bushido, Bento R2, and Honor. Some of the issues these legends have are **critical**, such as the usage of different sizing on the number row, some others are less evident.

The aim of this document is to list the proposed changes and provide a reference file for GMK so new legends can be made. My goal is to use these legends for Serika 2 and Striker 2 and have them readily available for anyone that wants to make a set with GMK.

Proposed changes

Note: an SVG file should be provided to serve as reference once the proposed changes are approved. Kindly note that the typeface used to produce the Hiragana sublegends is not the same that GMK currently uses and that the one used for the proposed renders is merely a placeholder.

1. **CRITICAL:** Remake of the full number row, using the Cherry font and original sizing for the symbols and numbers

Current:

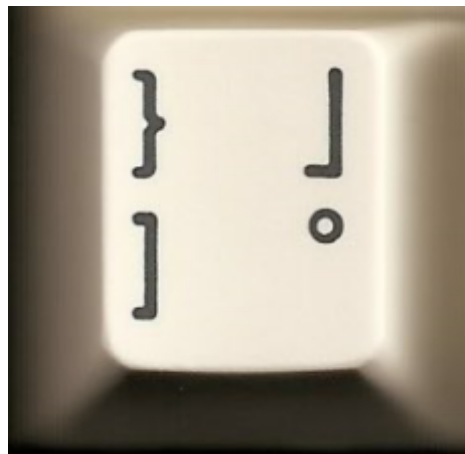


Proposed:



1. **CRITICAL:** Replacement of the brackets and braces, `;`, `'`, `<`, `>`, and `/?` for the original Cherry typeface.

Current bracket and braces:



Proposed bracket and braces:



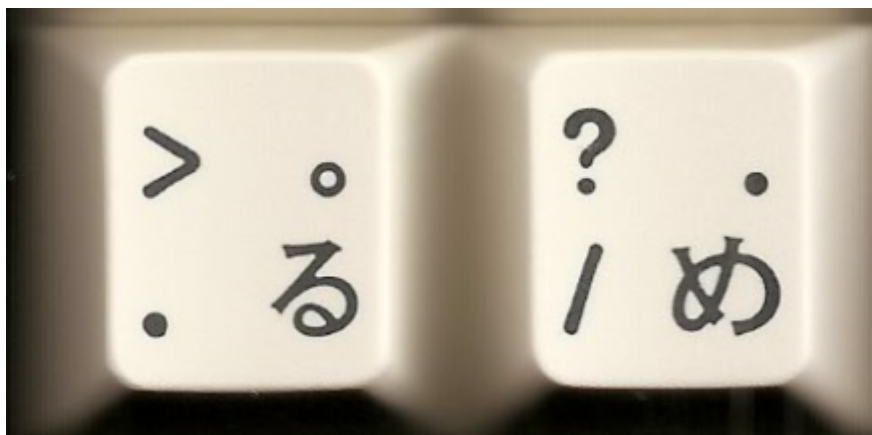
Current and



Proposed and










Current , , and



Proposed , , and :



1. **Desired:** Replacement of the whole alphabet legends for the Cherry typeface, or if that's not possible, those legends that I consider are **critically** different such as: , , , , , , .

Some of the current legends:



Some of the proposed legends:

